

ClearSpeed[™]

ClearSpeed 1.3 Patch for Amber 10

Installation guide

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1 Before you start

Before installing, read through this Installation Guide to ensure that the installation goes smoothly.

1.1 Prerequisites

To install the Amber patch, you need a system with:

- ClearSpeed runtime version 3.0 or 3.10, installed. This is available from the ClearSpeed support website: <http://support.clearspeed.com>
- One or more Advance Accelerator cards
- Amber 10 source code
- Any of the following compilers:
 - Fortran compiler:
 - Intel Fortran, ifort 9.0, 9.1, 10.0 or 10.1.
 - Portland Group, pgf90 version 7.0-2 or pgf95 version 7.1.
 - gfortran 4.1.1 or higher
- Other Fortran 90 compliant compilers may work, but have not been tested.
- Optional: ClearSpeed SDK version 3.0 or 3.10. This is only needed to recompile the card-side code. Precompiled binaries are provided in this distribution.

Note: This patch will not modify AmberTools in any way.

1.2 Content of patch

The contents of `amber10_cs_1_3.tgz` are shown in [Table 1](#).

Filename	Description
<code>doc/ClearSpeed_Amber_Installation_Guide.pdf</code>	A PDF version of this Installation Guide.
<code>README.CS</code>	Readme file.
<code>bugfix.all</code>	Amber 10 patches to patch level 7. This is an unaltered copy from the AMBER web site: http://amber.scripps.edu/bugfixes10.html
<code>amber10_CS.patch</code>	ClearSpeed's Amber patches.
<code>patch_amber10_ClearSpeed.bash</code>	Script that patches the Amber 10 distribution, first with the Amber bug fixes, and then with ClearSpeed's modifications
<code>build_amber10_ClearSpeed.bash</code>	Script to build the modified Amber 10 version for Advance™ X620, e620, e710 and e720 Accelerator cards.

Table 1. Contents of Amber patch

ClearSpeed 1.3 Patch for Amber 10

Filename	Description
<code>cs_env.bash</code>	Script that sets up part of the environment needed to run ClearSpeed's version of sander. This file should also be sourced before running <code>sander.CS</code> , possibly as part of a login script.
<code>src/sander/clearspeed/csx/gb.csx</code>	Prebuilt CSX binary.
<code>src/sander/clearspeed/csx/gb6.csx</code>	Prebuilt CSX binary.
<code>src/sander/clearspeed/csx/explicit.csx</code>	Prebuilt CSX binary.

Table 1. Contents of Amber patch

2 Installation

This chapter describes how to install the Amber 10 patch.

2.1 Preliminary steps

This patch can be installed on top of your existing Amber 10 installation. The ClearSpeed enabled version of Amber creates a new binary, `sander.CS`.

It may be easier to first try out the patch on a clean copy of Amber 10. If installing on top of an existing Amber 10 installation, it is recommended that you save a copy of the current `src/config_amber.h` configuration file:

```
cd $AMBERHOME/src
cp config_amber.h config_amber.h.orig
```

If anything goes wrong when compiling the host code, the original configuration file will help you find out what went wrong.

The following must be set before running the script `patch_amber10_ClearSpeed.bash`:

- `$AMBERHOME` should point to the top directory in the Amber 10 source tree. If you are using a fresh copy of Amber 10, reset `$AMBERHOME` accordingly.
- A Fortran compiler must be in the path, either `ifort`, `pgf90` or `gfortran`.
- An existing ClearSpeed installation. It is expected to be in `$CSHOME`. `$CSHOME` is usually set to `/opt/clearspeed/csx600_m512_le` in CS runtime 3.0 (and earlier), and `/opt/clearspeed` from CS runtime 3.10, and defined by sourcing `$CSHOME/bin/bashrc`

The following is optional. You only need to set this when compiling the card-side code. Pre-built card-side binaries are distributed.

- `$CLEARSP_LICENSE_FILE` should point to the ClearSpeed license server.

2.2 Installation instructions

The following steps are typically run from the account that maintains AMBER. A detailed description of the scripts is available in [Appendix A: Details of scripts provided on page 9](#). To install the patch, follow these procedures:

1. Patch the code using the Amber 10 patch and ClearSpeed's Amber patch by moving the `amber10_cs_1_3.tgz` tarball to the Amber home directory, `untar` and running the setup script:

```
mv amber10_cs_1_3.tgz $AMBERHOME
cd $AMBERHOME
tar -zxvf amber10_cs_1_3.tgz
source ./patch_amber10_ClearSpeed.bash
```

2. Configure the build for the Advance cards by adding the `-cs` flag, and optionally the `-openmp` flag, to a serial configuration. Look at the top of an existing `src/config_amber.h` for previously used settings. When comparing the old

settings, add the `-cs` flag and remove any parallel flags (`-mpi`, `-lam`, `-mpich`, `-mpich2`, `-openmpi`, `-scali`)

```
cd src
./configure_amber -cs pgf90 (as an example)
cd ..
```

Note that `-openmp` is different to `-openmpi`. See [Appendix D: Notes on configuration option `-openmp` on page 17](#) for a discussion on the use of OpenMP.

If using MKL version 10.0.1.014 consider if it is possible to upgrade to MKL version 10.0.3.020 or later. If not see [Appendix E: Notes on building Amber with MKL version 10.0.1.014](#) before proceeding. This version of MKL requires static linking of the MKL libraries.

3. Build the new version. You do not need an Advance card to build the software but you will need one for running the tests.

```
./build_amber10_ClearSpeed.bash
```

The build step usually finishes in less than 15 minutes. It is useful to keep the output from running the `build_amber10_ClearSpeed.bash` script, for example:

```
./build_amber10_ClearSpeed.bash >& | tee build_log
```

On successful execution of the `build_amber10_ClearSpeed.bash` script, the following files will become available:

```
$AMBERHOME/exe/sander.CS
$AMBERHOME/exe/clearspeed/gb.csx
$AMBERHOME/exe/clearspeed/gb6.csx
$AMBERHOME/exe/clearspeed/explicit.csx
```

2.3 Test installation

Run the tests for the Advance card, to confirm that this build of `sander.CS` uses the Advance cards and gives the correct results. This requires that an Advance card is present, which may not be the case on the build machine.

```
cd test
make test.sander.CS
```

There are ten tests that will finish in approximately 2 minutes and should report that the tests “PASSED”.

If there is no card available, an error message will be written to the screen and the test will be run on the host instead.

2.4 Using sander.CS

To set up the ClearSpeed environment and extend paths to include both host and card executables, run the `cs_env.bash` setup script. It may be useful to add this to a login script.

```
${AMBERHOME}/cs_env.bash
```

To use the `sander` executable for the Advance card, use `sander.CS` rather than `sander` as the executable. For example:

```
sander.CS -i mdin -o mdout -p prmtop -c inpcrd
```

sander.CS can use more than one Advance card on the host machine. The number of cards and processors are controlled through environment variables. For example, to use four processors on two cards:

```
export CS_NPROC=4
```

The default setting is to use one card and two processors. The number of cards and processors used is written to the sander output file.

If using the openmp configuration flag, set the OMP_NUM_THREADS environment variable:

```
export OMP_NUM_THREADS=2
```

2.5 Reversing the ClearSpeed patch

The ClearSpeed patches can be reversed with the following command:

```
patch -p1 -R -N -r cs_reverse <CS_amber10.patch
```

This is useful if you are repeating the patch and build process to avoid spurious messages.

Appendix A Details of scripts provided

A.1 The patch_amber10_ClearSpeed.bash script

1. Check that the `$AMBERHOME` environment variable exists. Exit if not found.
2. Go to the `$AMBERHOME` directory.
3. Check that the two patch files `bugfix.all` and `amber10_CS.patch` exists. The former is the Amber patch file, the latter is ClearSpeed's patch to the existing Amber source tree

4. Set up more of the environment. `./cs_env.bash`

5. Apply ClearSpeed patch of host code

```
patch -p1 -N -r cs_rejects <amber10_CS.patch
```

6. Apply the Amber 10 patches

```
patch -p0 -N -r patch_rejects <bugfix.all
```

Some patches may result in a message indicating the patch has been applied a few lines away from the expected location; this is expected, the differences in line numbers is a result of the changes made by the ClearSpeed patch.

7. If some of the patches have already been applied, warning messages will be seen. They can safely be ignored. For example:

```
Reversed (or previously applied) patch detected! Skipping  
patch. 1 out of 1 hunk ignored -- saving rejects to file  
patch_rejects patching file test/jar_multi/dist_vs_t.001.save
```

8. Set executable permission on test scripts

```
chmod 0744 test/cs/lbf7_gb/Run*
```

```
chmod 0744 test/cs/jac/Run*
```

A.2 The build_amber10_ClearSpeed.bash script

1. Check that the `$AMBERHOME` environment variable exists. Exit if not found.
2. Go to the `$AMBERHOME` directory.
3. Check that configure has been run with `-cs`. Exit if that is not the case.
4. Setup additional environment, this should be sourced or incorporated by users when using the `sander.CS` executable.

```
source ${AMBERHOME}/cs_env.bash
```

5. Add destination directory for the card-side binaries.
6. The card-side code is distributed as executables. The files are copied to the ClearSpeed subdirectory in `${AMBERHOME}/exe`. For instructions on how to build the executables from source see [Appendix C](#).
7. Remove any remains of previous builds. The make clean step does not remove any previously built executables, the build system is set up to be used multiple times with different configurations.

```
make clean
```

8. Build host code. This last step is the time consuming one. It creates a file `sander.CS` in `$AMBERHOME/exe`.

```
make sander.CS
```

Appendix B Files added or modified by the ClearSpeed patch

B.1 Additional top level files and documentation

Filename	Description
amber10_CS.patch	Patch for ClearSpeed modifications to Amber
amber10_cs_1_3.tgz	Tar ball containing all ClearSpeed modifications to Amber
bugfix.all	Patch of the normal version of Amber
build_amber10_ClearSpeed.bash	Script to build the <code>sander.CS</code> and associated Advance card binaries
cs_env.bash	Script to set up CS part of environment. Can be run as part of a login script.
patch_amber10_ClearSpeed.bash	Script to patch a clean source tree of Amber 10, first with <code>amber10_CS.patch</code> and then with <code>bugfix.all</code>
README.CS	Short build instructions and list of modified/added files.
doc/ClearSpeed_Amber_Installation_Guide.pdf	Installation guide

Table 2. Files modified by ClearSpeed patch

B.2 Modified source files

Filename	Description
src/Makefile	Added <code>sander.CS</code> target to exclusively build <code>sander.CS</code> . (<code>sander.CS</code> is also built as part of the serial target if configure was run with <code>-cs</code>)
src/configure_amber	Added <code>-cs</code> flag for configuring the Advance card. The <code>-openmp</code> flag has been extended to allow the SA part of a GBSA simulation to be overlapped with the nonbonded forces when using the <code>-cs</code> option. The use of <code>-openmp</code> is experimental in Amber 10.
src/sander/Makefile	Added target <code>sander.CS</code>
src/sander/def_time.h	Define ClearSpeed specific timers

Table 3. Modified source files

Filename	Description
src/sander/depend	Included the output from <code>makedepend</code> with <code>-cs</code> configuration and the lower optimization level for <code>qm_link_atoms.f</code> .
src/sander/ew_force.f	Use alternative calls to <code>get_nb_energy</code> , and mapping coordinates for adjusted neighbor lists.
src/sander/force.f	Use alternative calls to <code>cs_egb</code> rather than <code>egb</code> , for the two main GB functions.
src/sander/makedepend	Added support for <code>sander.CS</code> .
src/sander/mdread.f	Print ClearSpeed build flag to output file.
src/sander/new_time.f	Setup ClearSpeed specific timers.
src/sander/nonbond_list.f	Pack neighbor lists in a format suitable for SIMD.
src/sander/sander.f	Added function call to check if simulation is supported and that at least one Advance card is available.

Table 3. Modified source files

B.3 Added files host side

Filename	Description
src/sander/cs_communication.c	Communication layer between host and card(s).
src/sander/cs_egb.f	Layer that converts data structure to suit CSX architecture. Handles the intercepted function calls from <code>force.f</code> .
src/sander/cs_explicit.f	Converts neighbor lists and other data structures to suit CSX architecture. Handles intercepted calls from <code>ew_force.f</code> and <code>nonbond_list.f</code> .
src/sander/cs_support.f	Check if simulation can be run on the Advance card, call to initial connection to card(s).

Table 4. Files added host side

B.4 Added files card side

Filename	Description
src/sander/clearspeed/FILES	List of files in card side code
src/sander/clearspeed/Makefile	Card side make file

Table 5. Files added card side

Filename	Description
src/sander/clearspeed/cs_explicit.cn	Source code for explicit solvent, port of short_ene.f
src/sander/clearspeed/cs_gb.cn	Source code for GB models 1, 2, 5, and 7, port of egb.f
src/sander/clearspeed/cs_gb.h	Declarations for cs_gb.cn/cs_gb6.cn
src/sander/clearspeed/cs_gb6.cn	Source code for GB model 6
src/sander/clearspeed/cs_gbneck.h	Lookup table used by GB model 7
src/sander/clearspeed/cs_host_board.h	Constants and structs shared between host and card
src/sander/clearspeed/ew_directe.h	Port of ew_directe.h
src/sander/clearspeed/ew_directe_lj.h	Lennard-Jones part of ew_directe.h/ew_directe2.h
src/sander/clearspeed/ew_directp.h	Port of ew_directp.h

Table 5. Files added card side

B.5 Added source files for card side library, contains code for chip-to-chip communication and specialized reduction

Filename	Description
src/sander/clearspeed/csapps_lib/csapps.cn	Declarations of processor id's and counts
src/sander/clearspeed/csapps_lib/csapps.h	Header file
src/sander/clearspeed/csapps_lib/csapps_broadcast.cn	Broadcast data from first to second chip
src/sander/clearspeed/csapps_lib/csapps_broadcast.h	Header file
src/sander/clearspeed/csapps_lib/csapps_machine.cn	Machine specific code, mainly about semaphores
src/sander/clearspeed/csapps_lib/csapps_machine.h	Header file
src/sander/clearspeed/csapps_lib/csapps_memcpy_dma.cn	Chip to chip memory copy code
src/sander/clearspeed/csapps_lib/csapps_memcpy_dma.h	Header file
src/sander/clearspeed/csapps_lib/csapps_reduction.cn	Reduce array of doubles from two to one chip
src/sander/clearspeed/csapps_lib/csapps_reduction.h	Header file

Table 6. Files added on card side library

Filename	Description
src/sander/clearspeed/csapps_lib/csapps_reductionp.mst	Microcode for poly to mono reduction
src/sander/clearspeed/csapps_lib/csapps_reductionp_ucude.inc	Microcode for poly to mono reduction
src/sander/clearspeed/csapps_lib/asm/csapps_reductionp_asm.h	Inline assembler, reducing poly to mono
src/sander/clearspeed/csapps_lib/asm/csapps_reductionp.inc	Assembler, faster swizzling

Table 6. Files added on card side library

B.6 Prebuilt card-side binaries

Filename	Description
src/sander/clearspeed/csx/gb.csx	Card side binary for GB models 1, 2, 5, and 7
src/sander/clearspeed/csx/gb6.csx	Card side binary for GB model 6
src/sander/clearspeed/csx/explicit.csx	Card side binary for explicit solvent simulations

Table 7. Prebuilt card-side binaries

B.7 Modified test files

Filename	Description
test/Makefile	Added section test.sander CS

Table 8. Modified test files

B.8 Added test files

Filename	Description
test/cs/lbf7_gb/lbf7_gb1.out.save	Baseline for GB 1 test
test/cs/lbf7_gb/lbf7_gb5.min.out.save	Baseline for GB 5 minimization test
test/cs/lbf7_gb/lbf7_gb5.out.save	Baseline for GB 5 test
test/cs/lbf7_gb/lbf7_gb6.out.save	Baseline for GB 6 test
test/cs/lbf7_gb/lbf7_gb7.out.save	Baseline for GB 7 test
test/cs/lbf7_gb/Run.lbf7_gb1	Script to run GB 1 test

Table 9. Added test files

Filename	Description
test/cs/lbf7_gb/Run.lbf7_gb5	Script to run GB 5 test
test/cs/lbf7_gb/Run.lbf7_gb5.min	Script to run GB 5 minimization test
test/cs/lbf7_gb/Run.lbf7_gb6	Script to run GB 6 test
test/cs/lbf7_gb/Run.lbf7_gb7	Script to run GB 7 test
test/cs/lbf7_gb/inpcrd	Coordinates common for all GB tests
test/cs/lbf7_gb/prmtop	Parameter file common for all GB tests
test/cs/jac/Run.jac	Script to run jac MD test
test/cs/jac/Run.jac.eedmeth2	Script to run modified jac test with eedmeth = 2
test/cs/jac/Run.jac.eedmeth4	Script to run modified jac test with eedmeth = 4
test/cs/jac/Run.jac.eedmeth5	Script to run modified jac test with eedmeth = 5
test/cs/jac/Run.jac.min	Script to run jac minimization test
test/cs/jac/inpcrd	Coordinates common for all jac tests
test/cs/jac/mdout.jac.save	Baseline for jac MD test
test/cs/jac/mdout.jac.eedmeth2.save	Baseline for eedmeth =2 modified jac test
test/cs/jac/mdout.jac.eedmeth4.save	Baseline for eedmeth =4 modified jac test
test/cs/jac/mdout.jac.eedmeth5.save	Baseline for eedmeth =5 modified jac test
test/cs/jac/mdout.jac.min.save	Baseline for jac minimization test
test/cs/jac/prmtop	Parameter file common for all jac tests

Table 9. Added test files

Appendix C Building card-side code from source

The card-side code is provided in two formats: as precompiled binaries and as source code. The binaries are installed as part of the `build_amber10_ClearSpeed.bash` script. The precompiled binaries are installed if there is no ClearSpeed SDK installed on the system, otherwise the binaries are rebuilt from the source code. The `build_amber10_ClearSpeed.bash` script performs the following code to build new card-side binaries from source.

```
cd ${AMBERHOME}/src/sander/clearspeed
make clean
make install
```

The executables shown in [Table 10](#) will be created and copied to `${AMBERHOME}/exe/clearspeed`.

Filename	Description
<code>gb.csx</code>	Executable for GB models 1, 2, 5, and 7
<code>gb6.csx</code>	Executable for GB models 6
<code>explicit.csx</code>	Executable for explicit solvent

Table 10. Executables created from source code

Appendix D Notes on configuration option `-openmp`

In Amber 10, in addition to the experimental use of OpenMP for QMMM simulators, OpenMP is also used to overlap the surface area calculation on the host of a GBSA (`gbsa = 1`) simulation with the nonbonded force calculation on the Advance card. When configuring with `-openmp`, only a small number of files are compiled for OpenMP.

One drawback of using OpenMP for GBSA is that there is a thread running on the host at 100% CPU polling if a synchronization point has been reached. If the `gbsa = 1` option is never used there is no advantage in using the `-openmp` option for the ClearSpeed version of `sander`, `sander.CS`.

OpenMP has only been tested with `pgf90 7.0`, `ifort`, and `gfortran 4.1.1`. `gfortran 4.1.2` on SLES 10.2 does not support OpenMP.

When using the `-openmp` configuration flag, set the `OMP_NUM_THREADS` environment variable at runtime:

```
export OMP_NUM_THREADS=2
```

Appendix E Notes on building Amber with MKL version 10.0.1.014

There is an issue with this MKL version, in that an internal error handler is not found if the MKL library is linked as a shared object. This can be worked around, by linking in static versions of the MKL libraries. However, the Amber `-static` configure flag, links the whole application statically, this is a problem for the `sander.CS` executable, as the ClearSpeed version uses the dynamic loader to decide which libraries to load at runtime. If `sander.CS` is linked statically, the application will fail with a segmentation fault at the point when attempting to use the dynamic loader.

This issue has only been seen with this particular version of MKL. It has been seen both when using `ifort` and `gfortran` as the Fortran compiler.

The way around these issues is to link in a static version of the MKL library, while linking the application dynamically. This can be accomplished by:

1. Configure Amber with `-static`, for example:

```
configure -static -cs -openmp ifort_x86_64
```

2. Removed the `-static` directive from the load line in `config.h`.

Edit `config.h`, the load line should look like:

```
LOAD= ifort $(LOCALFLAGS) $(AMBERBUILDFLAGS)
```

An alternative solution is to update to MKL version 10.0.3.020 or later.

ClearSpeed 1.3 Patch for Amber 10

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